

WEREWOLF

Name: _____ Auspice: _____ Lodge: _____
 Player: _____ Tribe: _____ Chronicle: _____
 Concept: _____ XP: _____
 Origin Path: _____ 00000
 Role Path: _____ 00000
 Tribe Path: _____ 00000
 Other Path: _____ 00000

Skills

Academics _____ 00000
 Athletics _____ 00000
 Close Combat _____ 00000
 Culture _____ 00000
 Empathy _____ 00000
 Firearms _____ 00000
 Integrity _____ 00000
 Leadership _____ 00000
 Lore _____ 00000
 Medicine _____ 00000
 Persuasion _____ 00000
 Pilot _____ 00000
 Science _____ 00000
 Subterfuge _____ 00000
 Survival _____ 00000
 Technology _____ 00000

Specialties

Edges (Merits)

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Skill Tricks

Attributes

Approach	Mental	Physical	Social
<input type="checkbox"/> Force	Intellect 00000	Might 00000	Presence 00000
<input type="checkbox"/> Finesse	Cunning 00000	Dexterity 00000	Manipulation 00000
<input type="checkbox"/> Resilience	Resolve 00000	Stamina 00000	Composure 00000

Gifts

_____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000
 _____ 000000

Primal Urge

0 0 0 0 0 0 0 0 0 0

Rage

0 0 0 0 0 0 0 0

Renown

Purity _____ 00000
 Glory _____ 00000
 Honor _____ 00000
 Wisdom _____ 00000
 Cunning _____ 00000

Defense

Defense _____
 Defense Pool _____
 Soft Armor _____
 Initiative _____
 Movement _____
 Note: _____

Injury

Bruised _____ +1
 Bruised _____ +1
 Injured _____ +2
 Injured _____ +2
 Maimed _____ +4
 Taken Out

